

WHAT LICENCE DO I NEED?



GENERAL SPEED LICENCE

Valid for AASA sanctioned drive days, test and tune days, regularity, lap dash/sprint events, touring road events, drift events,Burnout events motorkhanas/autokahanas, hill climbs, rally sprints & regularities.

NATIONAL RACE LICENCE

A racing competition licence and is the only licence which can be used to compete in racing events held within a race meeting.

NATIONAL TARMAC RALLY LICENCE

A National Tarmac Rally Licence is used to compete in Tarmac or Gravel Rally events. Applicants must hold a current drive's licence and provide details of previous experience.

TARMAC NAVIGATOR LICENCE

This licence will provide the Navigator to sit alongside drivers in rally events. This licence can be used at both Gravel & tarmac Rally events but does not entitle the holder to drive a vehicle during rally events, you will need a National Tarmac & Gravel Rally Licence if you wish to drive also.



WHAT LICENCE DO I NEED?



NATIONAL GRAVEL RALLY LICENCE

A National Gravel Rally Licence is used to compete n gravel rally events. It cannot be used to compete in tarmac rally events.

GRAVEL RALLY NAVIGATOR LICENCE

Navigators sit alongside drivers in rally events. The Gravel Rally Navigator Licence does not entitle the holder to drive a vehicle during gravel rally events.

NATIONAL SPEEDWAY LICENCE

A National Speedway Licence can be used at all AASA-sanctioned speedway events.

NATIONAL KARTING LICENCE

A National Karting Licence can be used at all AASA saunctioned Kart Racing Events.

KARTING LICENCE

This licence can be used at Kart Practice Events only. This does include Junior Karting and is only appropriate for AASA sanctioned Karting classes which allow persons in this age range to participate. Juniors must be aged between 6 and 14 years of age, applications must be accompanied by the written consent of the minors parent or guardian for the minor to hold ths licence.

TALK TO US

03 5721 7800 info@aasa.com.au *Apply or renew your licence online at www.aasa.com.au*